

第十三章：Monadic Parser

Parser的概念, 作为函数的Parser

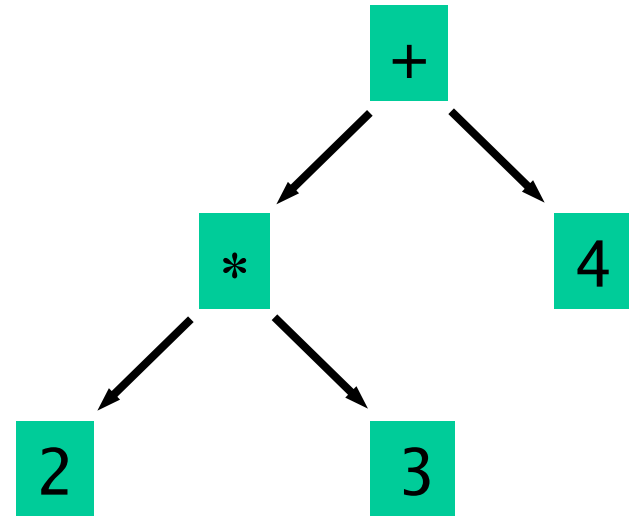
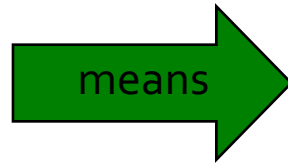
构造Parser的DSL

算术表达式的句法分析

What is a Parser?

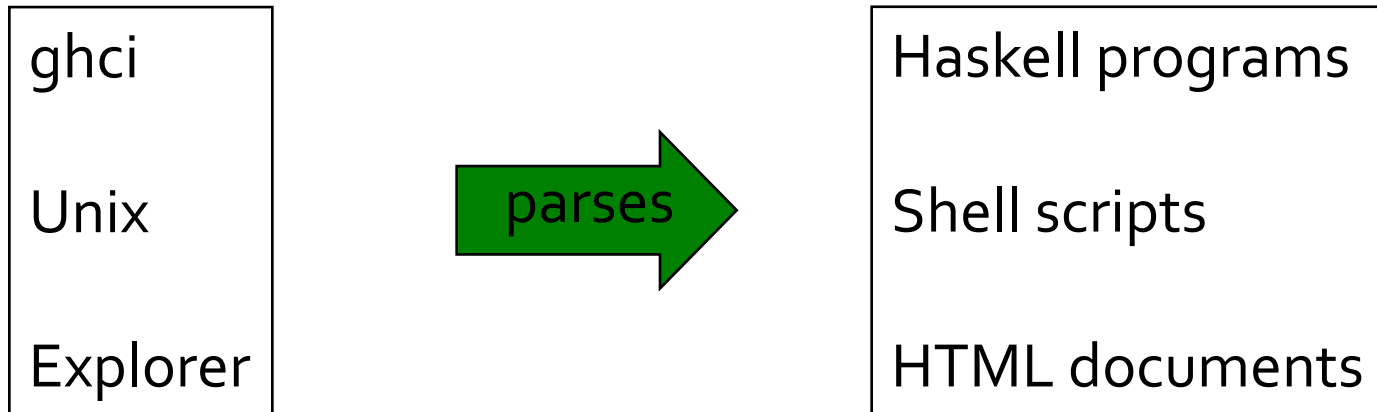
A parser is a program that analyses a piece of text to determine its syntactic structure.

2*3+4



Where Are They Used?

Almost every real life program uses some form of parser to pre-process its input.



Parsers as Functions

In a functional language such as Haskell, parsers can naturally be viewed as functions.

```
type Parser = String → Tree
```

A parser is a function that takes a string and returns some form of tree.

However, a parser might not require all of its input string, so we also return any unused input:

```
type Parser = String → (Tree, String)
```

A string might be parsable in many ways, including none, so we generalize to a list of results:

```
type Parser = String → [(Tree, String)]
```

Finally, a parser might not always produce a tree, so we generalize to a value of any type:

```
type Parser a = String → [(a, String)]
```

Note:

- For simplicity, we will only consider parsers that either fail and return the empty list of results, or succeed and return a singleton list.

基本定义

```
newtype Parser a = P (String -> [(a,String)])
```

```
parse :: Parser a -> String -> [(a,String)]
```

```
parse (P p) inp = p inp
```

- The parser item fails if the input is empty, and consumes the first character otherwise:

```
item :: Parser Char
```

```
item = P (λinp → case inp of
```

```
    []      → []
```

```
    (x:xs) → [(x, xs)])
```

```
> parse item ""
```

```
[]
```

```
> parse item "abc"
```

```
[('a', "bc")]
```


Sequencing Parsers

```
instance Functor Parser where
```

```
-- fmap :: (a -> b) -> Parser a -> Parser b
```

```
fmap g p = P (\inp -> case parse p inp of
```

```
    [] -> []
```

```
    [(v,out)] -> [(g v, out)])
```

```
> parse (fmap toUpper item) "abc"  
[('A', "bc")]
```

```
> parse (fmap toUpper item) ""  
[]
```

instance Applicative Parser where

```
-- pure :: a -> Parser a
```

```
pure v = P (\inp -> [(v,inp)])
```

```
-- <*> :: Parser (a -> b) -> Parser a -> Parser b
```

```
pg <*> px = P (\inp -> case parse pg inp of
```

```
    [] -> []
```

```
    [(g,out)] -> parse (fmap g px) out)
```

```
> parse (pure 1) "abc"  
[(1,"abc")]
```

```
three = pure g <*> item <*> item <*> item  
       where g x y z = (x,z)
```

```
> parse three "abcdef"  
[(('a','c'),"def")]
```

instance Monad Parser where

```
-- (>>=) :: Parser a -> (a -> Parser b) -> Parser b  
p >>= f = P (\inp -> case parse p inp of  
    [] -> []  
    [(v,out)] -> parse (f v) out)
```

```
> parse (return 1) "abc"  
[(1,"abc")]
```

```
> parse three "abcdef"  
[(('a','c'),"def")]
```

```
three :: Parser (Char,Char)  
three = do x <- item  
          item  
          z <- item  
          return (x,z)
```

Making Choices

```
class Applicative f => Alternative f where  
  empty :: f a  
  (<|>) :: f a -> f a -> f a
```

$\text{empty} \langle | \rangle x = x$

$x \langle | \rangle \text{empty} = x$

$x \langle | \rangle (y \langle | \rangle z) = (x \langle | \rangle y) \langle | \rangle z$

Making Choices

```
class Applicative f => Alternative f where  
  empty :: f a  
  (<|>) :: f a -> f a -> f a  
  
  many :: f a -> f [a]  
  some :: f a -> f [a]  
  
  many x = some x <|> pure []  
  some x = pure (:) <*> x <*> many x
```

instance Alternative Maybe where

```
-- empty :: Maybe a  
empty = Nothing
```

```
-- (<|>) :: Maybe a -> Maybe a -> Maybe a  
Nothing <|> my    = my  
(Just x) <|> _    = Just x
```

instance Alternative Parser where

```
-- empty :: Parser a
```

```
empty = P (\inp -> [])
```

```
-- (<|>) :: Parser a -> Parser a -> Parser a
```

```
p <|> q = P (\inp -> case parse p inp of
```

```
    [] -> parse q inp
```

```
    [(v,out)] -> [(v,out)]])
```

```
> parse empty "abc"
```

```
[]
```

```
> parse (item <|> return 'd') "abc"
```

```
[( 'a', "bc" )]
```

```
> parse (empty <|> return 'd') "abc"
```

```
[( 'd', "abc" )]
```

Derived Primitives

- Parsing a character that satisfies a predicate:

```
sat  :: (Char → Bool) → Parser Char
sat p = do x ← item
        if p x then
            return x
        else
            empty
```


- Parsers for single digits, lower-case letters, upper-case letters, arbitrary letters, alphanumeric characters, and specific characters

```
digit :: Parser Char
digit = sat isDigit
lower :: Parser Char
lower = sat isLower
upper :: Parser Char
upper = sat isUpper
letter :: Parser Char
letter = sat isAlpha
alphanum :: Parser Char
alphanum = sat isAlphaNum
char :: Char → Parser Char
char x = sat (x ==)
```

练习：定义一个parser:

```
string :: String -> Parser String
```

分析输入是不是一个给定的文字序列。

```
> parse (string "abc") "abcdef"  
[("abc", "def")]
```

```
> parse (string "abc") "ab1234"  
[]
```

- Ident

```
ident :: Parser String
ident = do x <- lower
        xs <- many alphanum
        return (x:xs)
```

```
> parse ident "abc def"
[("abc", " def")]
```

- nat

```
nat :: Parser Int
nat = do xs <- some digit
      return (read xs)
```

```
> parse nat "123 abc"
[(123, " abc")]
```

- space

```
space :: Parser ()  
space = do many (sat isSpace)  
         return ()
```

```
> parse space " abc"  
[((), "abc")]
```

- int

```
int :: Parser Int
int = do  char '-'
         n <- nat
         return (-n)
<|> nat
```

```
> parse int "-123 abc"
[(-123," abc")]
```

Handling Spacing: token

```
token :: Parser a -> Parser a
token p = do  space
              v <- p
              space
              return v
```

```
identifier = token ident
natural = token nat
integer = token int
symbol xs = token (string xs)
```

- nats

```
nats :: Parser [Int]
nats = do  symbol "["
           n <- natural
           ns <- many (do symbol "," natural)
           symbol "]"
           return (n:ns)
```

```
> parse nats "[1, 2, 3]"
[[1,2,3], ""]
```

```
> parse nats "[1,2,]"
[]
```


应用：算术表达式的句法解释及计算

Consider a simple form of expressions built up from single digits using the operations of addition $+$ and multiplication $*$, together with parentheses.

We also assume that:

- $*$ and $+$ associate to the right;
- $*$ has higher priority than $+$.

Formally, the syntax of such expressions is defined by the following context free grammar:

$$\textit{expr} ::= \textit{term} \textit{'+' expr} \mid \textit{term}$$
$$\textit{term} ::= \textit{factor} \textit{'*' term} \mid \textit{factor}$$
$$\textit{Factor} ::= \textit{digit} \mid \textit{'(' expr ')}'$$
$$\textit{digit} ::= \textit{'0'} \mid \textit{'1'} \mid \dots \mid \textit{'9'}$$

However, for reasons of efficiency, it is important to factorise the rules for *expr* and *term*:

$$expr \rightarrow term ('+' expr \mid \varepsilon)$$
$$term \rightarrow factor ('*' term \mid \varepsilon)$$

Note:

- The symbol ε denotes the empty string.

It is now easy to translate the grammar into a parser that evaluates expressions, by simply rewriting the grammar rules using the parsing primitives.

That is, we have:

```
expr :: Parser Int
expr = do t ← term
        do char '+'
           e ← expr
           return (t + e)
        <|> return t
```

$$expr \rightarrow term ('+' expr \mid \varepsilon)$$

```
term :: Parser Int
term = do f ← factor
        do char '*'
            t ← term
            return (f * t)
        <|> return f
```

term → *factor* ('*' *term* | ε)

```
factor :: Parser Int
factor = do d ← digit
            return (digitToInt d)
        <|> do char '('
            e ← expr
            char ')'
            return e
```

Factor ::= digit | '(' expr ')'

Finally, if we define

```
eval  :: String → Int
eval xs = fst (head (parse expr xs))
```

then we try out some examples:

```
> eval "2*3+4"
10

> eval "2*(3+4)"
14
```

作业

- 13-1 Why does factorising the expression grammar make the resulting parser more efficient?
- 13-2 Extend the expression parser to allow the use of subtraction and division, based upon the following extensions to the grammar:

$$expr \rightarrow term ('+' expr \mid '-' expr \mid \varepsilon)$$
$$term \rightarrow factor ('*' term \mid '/' term \mid \varepsilon)$$