# Chapter 22. Bird Meertens Formalism (BMF) A Quick Tour

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## Outline



### 1 Running Example: Maximum Segment Sum Problem

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# Running Example: Maximum Segment Sum Problem

We will explain the basic concepts of BMF by demonstrating how to develop a correct linear-time program.

#### Maximum Segment Sum Problem

Given a list of numbers, find the maximum of sums of all *consecutive* sublists.

- $[-1,3,3,-4,-1,4,2,-1] \implies 7$
- $[-1,3,1,-4,-1,4,2,-1] \implies 6$
- $[-1, 3, 1, -4, -1, 1, 2, -1] \implies 4$

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# Outline



### Running Example: Maximum Segment Sum Problem

#### 2 Bird Meertens Formalism

- Review: Functions and Lists
- Structured Recursive Computation Patterns
- Horner's Rule
- Application

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## Introduction

BMF is a calculus of functions for *people* to derive programs from specifications:

- a range of concepts and notations for defining functions;
- a set of algebraic laws for manipulating functions.

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#### Question

Consider the following simple identity:

$$egin{aligned} (\mathsf{a}_1 imes \mathsf{a}_2 imes \mathsf{a}_3) + (\mathsf{a}_2 imes \mathsf{a}_3) + \mathsf{a}_3 + 1 \ &= ((1 imes \mathsf{a}_1 + 1) imes \mathsf{a}_2 + 1) imes \mathsf{a}_3 + 1 \end{aligned}$$

This equation generalizes in the obvious way to *n* variables  $a_1, a_2, \ldots, a_n$ , and we will refer to it as Horner'e rule.

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This equation generalizes in the obvious way to *n* variables  $a_1, a_2, \ldots, a_n$ , and we will refer to it as Horner'e rule.

- How many  $\times$  are used in each side?
- Can we generalize × to ⊗, + to ⊕? What are the essential constraints for ⊗ and ⊕?
- Do you have suitable notation for expressing the Horner's rule concisely?

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## **Review:** Functions

• A function f that has source type  $\alpha$  and target type  $\beta$  is denoted by

 $f: \alpha \to \beta$ 

We shall say that f takes arguments in  $\alpha$  and returns results in  $\beta$ .

- Function application is written without brackets; thus f a means f(a). Function application is more binding than any other operation, so f a ⊗ b means (f a) ⊗ b.
- Functions are curried and applications associates to the left, so *f* a *b* means (*f* a) *b* (sometimes written as *f*<sub>a</sub> *b*.

• Function composition is denoted by a centralized dot (·). We have

$$(f \cdot g) x = f (g x)$$

• Two functions f and g are equivalence iff

$$\forall x. f x = g x$$

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#### Exercise

Show the following equation states that functional composition is associative.

$$(f \cdot) \cdot (g \cdot) = ((f \cdot g) \cdot)$$

Binary operators will be denoted by ⊕, ⊗, ⊙, etc. Binary operators can be sectioned. This means that (⊕), (a⊕) and (⊕a) all denote functions. The definitions are:

$$(\oplus)$$
 a  $b = a \oplus b$   
 $(a\oplus)$   $b = a \oplus b$   
 $(\oplus b)$   $a = a \oplus b$ 

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$$(\oplus) a b = a \oplus b$$
  
 $(a\oplus) b = a \oplus b$   
 $(\oplus b) a = a \oplus b$ 

#### Exercise

If  $\oplus$  has type  $\oplus$  :  $\alpha \times \beta \rightarrow \gamma$ , then what are the types for ( $\oplus$ ),  $(a\oplus)$  and  $(\oplus b)$  for all *a* in  $\alpha$  and *b* in  $\beta$ ?

 The identity element of ⊕ : α × α → α, if it exists, will be denoted by id<sub>⊕</sub>. Thus,

$$a \oplus \mathit{id}_\oplus = \mathit{id}_\oplus \oplus a = a$$

• The constant values function  $K:\alpha\to\beta\to\alpha$  is defined by the equation

$$K a b = a$$

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#### Exercise

What is the identity element of functional composition?

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## Review: Lists

- Lists are finite sequence of values of the same type. We use the notation [α] to describe the type of lists whose elements have type α.
  - Examples:

     [1, 2, 1] : [Int]
     [[1], [1, 2], [1, 2, 1]] : [[Int]]
     [] : [α]

# List Constructors

- [] : [ $\alpha$ ] constructs an empty list.
- [.] :  $\alpha \to [\alpha]$  maps elements of  $\alpha$  into singleton lists.

[.] a = [a]

• The primitive operator on lists is concatenation (++).

$$[1] ++ [2] ++ [1] = [1, 2, 1]$$

Concatenation is associative:

$$x ++ (y ++ z) = (x ++ y) ++ z$$

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## Algebraic View of Lists

- ([α], ++, []) is a monoid.
- ([ $\alpha$ ], ++, []) is a free monoid generated by  $\alpha$  under the assignment [.] :  $\alpha \rightarrow [\alpha]$ .
- $([\alpha]^+, \#)$  is a semigroup.

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### List Functions: Homomorphisms

A function h defined in the following form is called homomorphism:

$$\begin{array}{lll} h \begin{bmatrix} 1 \\ - \end{array} & = & id_{\oplus} \\ h \begin{bmatrix} a \end{bmatrix} & = & f & a \\ h & (x + + y) & = & h & x \oplus h & y \end{array}$$

It defines a map from the monoid  $([\alpha], +, [])$  to the monoid  $(\beta, \oplus : \beta \to \beta \to \beta, id_{\oplus} : \beta)$ .

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## List Functions: Homomorphisms

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Property: *h* is uniquely determined by *f* and  $\oplus$ .

### An Example: the function returning the length of a list.

$$\begin{array}{rcl} \# \ [] & = & 0 \\ \# \ [a] & = & 1 \\ \# \ (x + + y) & = & \# \ x + \# \ y \end{array}$$

Note that (Int, +, 0) is a monoid.

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# Bags and Sets

• A bag is a list in which the order of the elements is ignored. Bags are constructed by adding the rule that ++ is commutative (as well as associative):

$$x ++ y = y ++ x$$

• A set is a bag in which repetitions of elements are ignored. Sets are constructed by adding the rule that # is idempotent (as well as commutative and associative):

$$x ++ x = x$$

## Map

The operator \* (pronounced map) takes a function on its left and a list on its right. Informally, we have

$$f * [a_1, a_2, \dots, a_n] = [f a_1, f a_2, \dots, f a_n]$$

Formally, (f\*) (or sometimes simply written as f\*) is a homomorphism:

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$$\begin{array}{l} f * [] & = & [] \\ f * [a] & = & [f \ a] \\ f * (x ++ y) & = & (f * x) ++ (f * y) \end{array}$$

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#### Exercise

Prove the following map distributivity.

$$(f \cdot g) * = (f *) \cdot (g *)$$

## Reduce

The operator / (pronounced reduce) takes an associative binary operator on its left and a list on its right. Informally, we have

$$\oplus/[a_1,a_2,\ldots,a_n] = a_1 \oplus a_2 \oplus \cdots \oplus a_n$$

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Formally,  $\oplus$ / is a homomorphism:

$$\begin{array}{lll} \oplus/[] &= id_{\oplus} & \{ \text{ if } id_{\oplus} \text{ exists } \} \\ \oplus/[a] &= a \\ \oplus/(x + y) &= (\oplus/x) \oplus (\oplus/y) \end{array}$$

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## Examples:

$$\begin{array}{rcl} max & : & [Int] \rightarrow Int \\ max & = & \uparrow / \\ & & & & \\ & & & \\ & & & \\ & & & \\ & & & & \\ & & & & \\ & & & & \\ & & &$$

$$\begin{array}{rll} \textit{head} & : & [\alpha]^+ \to \alpha \\ \textit{head} & = &$$

$$\begin{array}{rll} \textit{last} & : & [\alpha]^+ \to \alpha \\ \textit{last} & = & >/ \\ & & & & \\ & & & & \\ & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & & & \\ & & & \\ & & & &$$

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## Promotion

f\* and  $\oplus/$  can be expressed as identities between functions.

### Empty Rules

**One-Point Rules** 

$$f * \cdot K [] = K []$$
  

$$\oplus / \cdot K [] = K id_{\oplus}$$
  

$$f * \cdot [\cdot] = [\cdot] \cdot f$$
  

$$\oplus / \cdot [\cdot] = id$$

Join Rules

$$\begin{array}{rcl} f \ast \cdot ++ / &=& ++ / \cdot (f \ast) \ast \\ \oplus / \cdot ++ / &=& \oplus / . (\oplus /) \ast \end{array}$$

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#### Exercise

Any homomorphism h can be defined in the following form:

$$h = \oplus / \cdot f *$$

for some functions  $\oplus$  and f.

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### An Example of Calculation

Composition of two specific homomorphisms is a homomorphism.

$$\begin{array}{rcl} \oplus/\cdot f*\cdot + +/\cdot g* \\ = & \{ \text{ map promotion } \} \\ \oplus/\cdot + +/\cdot f**\cdot g* \\ = & \{ \text{ reduce promotion } \} \\ \oplus/\cdot (\oplus/)*\cdot f**\cdot g* \\ = & \{ \text{ map distribution } \} \\ \oplus/\cdot (\oplus/\cdot f*\cdot g)* \end{array}$$

## **Directed Reductions**

We introduce two more computation patterns  $\not\rightarrow$  (pronounced left-to-right reduce) and  $\not\leftarrow$  (right-to-left reduce) which are closely related to /. Informally, we have

$$\begin{array}{rcl} \oplus \not\rightarrow_{e}[a_{1},a_{2},\ldots,a_{n}] &=& ((e \oplus a_{1}) \oplus \cdots) \oplus a_{n} \\ \oplus \not\leftarrow_{e}[a_{1},a_{2},\ldots,a_{n}] &=& a_{1} \oplus (a_{2} \oplus \cdots \oplus (a_{n} \oplus e)) \end{array}$$

Formally, we can define  $\oplus \not\rightarrow_e$  on lists by two equations.

$$\begin{array}{ll} \oplus \not\rightarrow_{e}[] &= e \\ \oplus \not\rightarrow_{e}(x + [a]) &= (\oplus \not\rightarrow_{e} x) \oplus a \end{array}$$

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Exercise: Give a formal definition for  $\oplus \not\leftarrow_e$ .

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### Directed Reductions without Seeds

$$\begin{array}{lll} \oplus \not \rightarrow [a_1, a_2, \dots, a_n] &= & ((a_1 \oplus a_2) \oplus \dots) \oplus a_n \\ \oplus \not \leftarrow [a_1, a_2, \dots, a_n] &= & a_1 \oplus (a_2 \oplus \dots \oplus (a_{n-1} \oplus a_n)) \end{array}$$

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**Properties:** 

$$(\oplus \not\rightarrow) \cdot ([a] ++) = \oplus \not\rightarrow_a \\ (\oplus \not\leftarrow) \cdot (++ [a]) = \oplus \not\leftarrow_a$$

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# An Example Use of Left-Reduce

Consider the right-hand side of Horner's rule:

$$(((1 \times a_1 + 1) \times a_2 + 1) \times \cdots + 1) \times a_n + 1$$

This expression can be written using a left-reduce:

$$\odot \not\rightarrow_1[a_1, a_2, \ldots, a_n]$$

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where  $a \odot b = (a \times b) + 1$ 

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where  $a \odot b = (a \times b) + 1$ 

#### Exercise

Give the definition of  $\ominus$  such that the following holds.

$$\ominus \not\rightarrow [a_1, a_2, \ldots, a_n] = (((a_1 \times a_2 + a_2) \times a_3 + a_3) \times \cdots + a_{n-1}) \times a_n + a_n$$

#### The Special Homework Problem

Suppose  $f = \oplus \not\rightarrow_e = \otimes \not\leftarrow_e$ .

Prove that f is a homomorphism, i.e., there exisits an associate operator ⊙ s.t.

$$f(x ++ y) = f xs \odot f ys.$$

**2** Implement in Haskell an algorithm to derive  $\odot$  from  $\oplus$  and  $\otimes$ .

# Accumulations

With each form of directed reduction over lists there corresponds a form of computation called an accumulation. These forms are expressed with the operators # (pronounced left-accumulate) and # (right-accumulate) and are defined informally by

#### Formally, we can define $\oplus \#_e$ on lists by two equations by

$$\begin{array}{rcl} \oplus \not \not \gg_e[] & = & [e] \\ \oplus \not \not \gg_e([a] ++ x) & = & [e] ++ (\oplus \not \gg_{e \oplus a} x), \end{array}$$

or

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## Efficiency in Accumulate

#### $\oplus \#_e[a_1, a_2, \dots, a_n]$ : can be evaluated with n-1 calculations of $\oplus$ .

#### Exercise

Consider computation of first n + 1 factorial numbers: [0!, 1!, ..., n!]. How many calculations of  $\times$  are required for the following two programs?

**1** × 
$$\#_1[1, 2, ..., n]$$

**2** fact \* [0, 1, 2,  $\cdots$ , n] where fact n = product [1..n].

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## Relation between Reduce and Accumulate

$$\oplus \not\rightarrow_e = last \cdot \oplus \not \gg_e$$

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# Segments

A list y is a segment of x if there exists u and v such that

x = u + y + v.

If u = [], then y is called an initial segment. If v = [], then y is called an final segment.

An Example:

segs [1, 2, 3] = [[], [1], [1, 2], [2], [1, 2, 3], [2, 3], [3]]

**Exercise**: How many segments for a list  $[a_1, a_2, \ldots, a_n]$ ?

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### inits

The function inits returns the list of initial segments of a list, in increasing order of a list.

inits 
$$[a_1, a_2, \dots, a_n] = [[], [a_1], [a_1, a_2], \dots, [a_1, a_2, \dots, a_n]]$$

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$$[a_1, a_2, \dots, a_n] = [[], [a_1], [a_1, a_2], \dots, [a_1, a_2, \dots, a_n]]$$

$$inits = (\# \#_{[]}) \cdot [\cdot] *$$

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## tails

The function tails returns the list of final segments of a list, in decreasing order of a list.

$$tails \ [a_1, a_2, \dots, a_n] = [[a_1, a_2, \dots, a_n], [a_2, \dots, a_n], \dots, [a_n], []]$$

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$$tails \ [a_1, a_2, \dots, a_n] = [[a_1, a_2, \dots, a_n], [a_2, \dots, a_n], \dots, [a_n], []]$$

$$\mathit{tails} = (\# \not\#_{[]}) \cdot [\cdot] \ast$$

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### $segs = ++ / \cdot tails * \cdot inits$

#### Exercise: Show the result of segs [1, 2].

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## Accumulation Lemma

$$(\oplus \not\!/_e) = (\oplus \not\!/_e) * \cdot inits (\oplus \not\!/_e) = (\oplus \not\!/_e) * \cdot inits^+$$

The accumulation lemma is used frequently in the derivation of efficient algorithms for problems about segments.

On lists of length n, evaluation of the LHS requires O(n) computations involving  $\oplus$ , while the RHS requires  $O(n^2)$  computations.

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# The Question: Revisit

Consider the following simple identity:

 $(a_1 \times a_2 \times a_3) + (a_2 \times a_3) + a_3 + 1 = ((1 \times a_1 + 1) \times a_2 + 1) \times a_3 + 1$ 

This equation generalizes in the obvious way to *n* variables  $a_1, a_2, \ldots, a_2$ , and we will refer to it as Horner'e rule.

- Can we generalize  $\times$  to  $\otimes$ , + to  $\oplus$ ? What are the essential constraints for  $\otimes$  and  $\oplus$ ?
- Do you have suitable notation for expressing the Horner's rule concisely?

Horner's Rule

The following equation

Horner's Rule

holds, provided that  $\otimes$  distributes (backwards) over  $\oplus$ :

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

for all *a*, *b*, and *c*.

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### Homework BMF 1-1

Prove the correctness of the Horner's rule.

Show that

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

is equivalent to

$$(\otimes c) \cdot \oplus / = \oplus / \cdot (\otimes c) * .$$

holds on all non-empty lists.

Show that

$$f = \oplus / \cdot \otimes / * \cdot tails$$

satisfies the equations

$$\begin{array}{rcl} f \ [] & = & e \\ f \ (x ++ [a]) & = & f \ x \odot a \end{array}$$

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## Generalizations of Horner's Rule

Generalization 1:

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## Generalizations of Horner's Rule

#### Generalization 1:

Generalization 2:

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The Maximum Segment Sum (mss) Problem

Compute the maximum of the sums of all segments of a given sequence of numbers, positive, negative, or zero.

*mss* 
$$[3, 1, -4, 1, 5, -9, 2] = 6$$

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## A Direct Solution

$$mss = \uparrow / \cdot + / * \cdot segs$$

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## A Direct Solution

$$mss = \uparrow / \cdot + / * \cdot segs$$

#### Exercise

Write a Haskell program for this direct solution.

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# Calculating a Linear Algorithm using Horner's Rule

### mss = { definition of *mss* } $\uparrow / \cdot + / * \cdot segs$ = { definition of segs } $\uparrow / \cdot + / * \cdot + + / \cdot tails * \cdot inits$ = { map and reduce promotion } $\uparrow / \cdot (\uparrow / \cdot + / * \cdot tails) * \cdot inits$ = { Horner's rule with $a \odot b = (a+b) \uparrow 0$ } $\uparrow / \cdot \odot \rightarrow_0 * \cdot inits$ = { accumulation lemma } $\uparrow / \cdot \odot \#_0$

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# A Program in Haskell

#### Homework BMF 1-2

#### Code the derived linear algorithm for mss in Haskell.

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# Segment Decomposition

The sequence of calculation steps given in the derivation of the *mss* problem arises frequently. The essential idea can be summarized as a general theorem.

#### Theorem (Segment Decomposition)

Suppose S and T are defined by

$$S = \bigoplus / \cdot f * \cdot segs$$
$$T = \bigoplus / \cdot f * \cdot tails$$

If T can be expressed in the form  $T = h \cdot \odot \not\rightarrow_e$ , then we have

$$S = \oplus / \cdot h * \cdot \odot \#_e$$

#### Homework BMF 1-3

Prove the segment decomposition theorem.

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