## Chapter 22: Type Reconstruction (Type Inference)

Calculating a Principal Type for a Term
Constraint-based Typing
Unification and Principle Types
Extension with let-polymorphism



# Type Variables and Type Substitution

• Type variable

X

 Type substitution: finite mapping from type variables to types.

$$\sigma = [X \rightarrow Bool, Y \rightarrow U]$$

$$dom(\sigma) = \{X, Y\}$$

$$range(\sigma) = \{Bool, U\}$$

Note: the same variables can be in both the domain and the range.

$$[X \rightarrow Bool, Y \rightarrow X \rightarrow X]$$

Application of type substitution to a type:

$$\begin{array}{ll} \sigma(\mathsf{X}) &=& \left\{ \begin{array}{ll} \mathsf{T} & \text{if } (\mathsf{X} \mapsto \mathsf{T}) \in \sigma \\ \mathsf{X} & \text{if } \mathsf{X} \text{ is not in the domain of } \sigma \end{array} \right. \\ \sigma(\mathsf{Nat}) &=& \mathsf{Nat} \\ \sigma(\mathsf{Bool}) &=& \mathsf{Bool} \\ \sigma(\mathsf{T}_1 \! \to \! \mathsf{T}_2) &=& \sigma \mathsf{T}_1 \to \sigma \mathsf{T}_2 \end{array}$$

Type substitution composition

$$\sigma \circ \gamma = \begin{bmatrix} \mathsf{X} \mapsto \sigma(\mathsf{T}) & \text{for each } (\mathsf{X} \mapsto \mathsf{T}) \in \gamma \\ \mathsf{X} \mapsto \mathsf{T} & \text{for each } (\mathsf{X} \mapsto \mathsf{T}) \in \sigma \text{ with } \mathsf{X} \notin dom(\gamma) \end{bmatrix}$$



Type substitution on contexts:

- 
$$\sigma(x_1:T_1, ..., x_n:T_n) = (x_1:\sigma T_1, ..., x_n:\sigma T_n).$$

- Substitution on Terms:
  - A substitution is applied to a term t by applying it to all types appearing in annotations in t.
- Theorem [Preservation of typing under type substitution]: If  $\sigma$  is any type substitution and  $\Gamma$   $\vdash$  t : T, then  $\sigma\Gamma$   $\vdash$   $\sigma$ t :  $\sigma$ T.



## Two Views of Type Variables

• View 1: "Are all substitution instances of t well typed?" That is, for every  $\sigma$ , do we have

$$\sigma\Gamma \vdash \sigma t : T$$
for some T?
- E.g.,  $\lambda f: X \rightarrow X$ .  $\lambda a: X$ .  $f (f a)$ 

Parametric polymorphism

• View 2. "Is some substitution instance of t well typed?" That is, can we find a  $\sigma$  such that

Type reconstruction



### Type Reconstruction

Definition: Let  $\Gamma$  be a context and t a term. A solution for  $(\Gamma,t)$  is a pair  $(\sigma,T)$  such that  $\sigma\Gamma \vdash \sigma t : T$ .

$$\frac{x:T \in \Gamma}{\Gamma \vdash x:T} \qquad (T-VAR)$$

$$\frac{\Gamma, x:T_1 \vdash t_2:T_2}{\Gamma \vdash \lambda x:T_1.t_2:T_1 \rightarrow T_2} \qquad (T-ABS)$$

$$\frac{\Gamma \vdash t_1:T_{11} \rightarrow T_{12} \qquad \Gamma \vdash t_2:T_{11}}{\Gamma \vdash t_1:t_2:T_{12}} \qquad (T-APP)$$





# Constraint-based Typing

The constraint typing relation

$$\Gamma \vdash \dagger : T \mid_{\mathsf{X}} \mathsf{C}$$

is defined as follows.

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T \mid_{\varnothing} \{\}}$$
 (CT-VAR)
$$\frac{\Gamma, x : T_1 \vdash t_2 : T_2 \mid_{X} C}{\Gamma \vdash \lambda x : T_1 . t_2 : T_1 \rightarrow T_2 \mid_{X} C}$$
 (CT-ABS)
$$\Gamma \vdash t_1 : T_1 \mid_{X_1} C_1 \quad \Gamma \vdash t_2 : T_2 \mid_{X_2} C_2$$

$$X_1 \cap X_2 = X_1 \cap FV(T_2) = X_2 \cap FV(T_1) = \varnothing$$

$$X \notin X_1, X_2, T_1, T_2, C_1, C_2, \Gamma, t_1, \text{ or } t_2$$

$$C' = C_1 \cup C_2 \cup \{T_1 = T_2 \rightarrow X\}$$

$$\Gamma \vdash t_1 t_2 : X \mid_{X_1 \cup X_2 \cup \{X\}} C'$$
(CT-APP)

Exercise: Construct C from the term  $\lambda x:X$ ,  $\lambda y:Y$ ,  $\lambda z:Z$ . x z (y z)



### • Extended with Boolean Expression

```
\Gamma \vdash \mathsf{true} : \mathsf{Bool} \mid_{\varnothing} \{\} \qquad (\mathsf{CT-True})
\Gamma \vdash \mathsf{false} : \mathsf{Bool} \mid_{\varnothing} \{\} \qquad (\mathsf{CT-False})
\Gamma \vdash \mathsf{t}_1 : \mathsf{T}_1 \mid_{\mathcal{X}_1} C_1
\Gamma \vdash \mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}_2} C_2 \qquad \Gamma \vdash \mathsf{t}_3 : \mathsf{T}_3 \mid_{\mathcal{X}_3} C_3
\mathcal{X}_1, \mathcal{X}_2, \mathcal{X}_3 \text{ nonoverlapping}
C' = C_1 \cup C_2 \cup C_3 \cup \{\mathsf{T}_1 = \mathsf{Bool}, \mathsf{T}_2 = \mathsf{T}_3\}
\Gamma \vdash \mathsf{if} \; \mathsf{t}_1 \; \mathsf{then} \; \mathsf{t}_2 \; \mathsf{else} \; \mathsf{t}_3 : \mathsf{T}_2 \quad |_{\mathcal{X}_1 \cup \mathcal{X}_2 \cup \mathcal{X}_3} C' 
(\mathsf{CT-IF})
```



Definition: Suppose that  $\Gamma \vdash t : S \mid C$ . A solution for  $(\Gamma,t,S,C)$  is a pair  $(\sigma,T)$  such that  $\sigma$  satisfies C and  $\sigma S = T$ .

#### Recall:

Definition: Let  $\Gamma$  be a context and t a term. A solution for  $(\Gamma,t)$  is a pair  $(\sigma,T)$  such that  $\sigma\Gamma \vdash \sigma t : T$ .

What are the relation between these two solutions?



Theorem [Soundness of constraint typing]: Suppose that  $\Gamma \vdash t : T \mid C$ . If  $(\sigma,\tau)$  is a solution for  $(\Gamma,t,T,C)$ , then it is also a solution for  $(\Gamma,t)$ .

Proof. By induction on constraint typing derivation.



### Theorem [Completeness of constraint typing]:

Suppose  $\Gamma \vdash t : S \mid_X C$ .

If  $(\sigma,T)$  is a solution for  $(\Gamma,t)$  and  $dom(\sigma) \cap X = \emptyset$ , then there is some solution  $(\sigma',T)$  for  $(\Gamma,t,S,C)$  such that  $\sigma' \setminus X = \sigma$ .

Proof: By induction on the given constraint typing derivation.



### Unification

• Idea from Hindley (1969) and Milner (1978) for calculating "best" solution to constraint sets.

Definition: A substitution  $\sigma$  is less specific (or more general) than a substitution  $\sigma'$ , written  $\sigma \sqsubseteq \sigma'$ , if

$$\sigma' = \gamma \circ \sigma$$

for some substitution  $\gamma$ .

Definition: A principal unifier (or sometimes most general unifier) for a constraint set C is a substitution  $\sigma$  that satisfies C and such that  $\sigma \sqsubseteq \sigma'$  for every substitution  $\sigma'$  satisfying C.

Exercise: Write down principal unifiers (when they exist) for the following sets of constraints:

- $\{X = Nat, Y = X \rightarrow X\}$
- $\{Nat \rightarrow Nat = X \rightarrow Y\}$
- $\{X \rightarrow Y = Y \rightarrow Z, Z = U \rightarrow W\}$
- $\{Nat = Nat \rightarrow Y\}$
- $\{Y = Nat \rightarrow Y\}$
- {}



## Unification Algorithm

```
unify(C)
             = if C = \emptyset, then []
                      else let \{S = T\} \cup C' = C in
                          if S = T
                                                               No cyclic
                             then unify(C')
                          else if S = X and X \notin FV(T)
                             then unify([X \mapsto T]C') \circ [X \mapsto T]
                          else if T = X and X \notin FV(S)
                             then unify([X \mapsto S]C') \circ [X \mapsto S]
                          else if S = S_1 \rightarrow S_2 and T = T_1 \rightarrow T_2
                             then unify(C' \cup \{S_1 = T_1, S_2 = T_2\})
                          else
                             fail
```



Theorem: The algorithm unify always terminates, failing when given a non-unifiable constraint set as input and otherwise returning a principal unifier.

#### Proof.

Termination: define degree of C = (number of distinct type variables, total size of types).

Unify(C) returns a unifier: induction on the number of recursive calls of unify. (Fact:  $\sigma$  unifies [X -> T]D, then  $\sigma \circ [X->T]$  unifies  $\{X = T\} \cup D\}$ 

It returns a principle unifier: induction on the number of recursive calls.



## Principle Types

 If there is some way to instantiate the type variables in a term, e.g.,

$$\lambda x: X. \ \lambda y: Y. \ \lambda z: Z. \ (x z) \ (y z)$$

so that it becomes typable, then there is a most general or principal way of doing so.

Unification Algorithm

Theorem: It is decidable whether  $(\Gamma,t)$  has a solution.



### Implicit Type Annotation

Type reconstruction allows programmers to completely omit type annotations on lambda-abstractions.

$$\frac{X \notin \mathcal{X} \qquad \Gamma, x: X \vdash t_1 : T \mid_{\mathcal{X}} C}{\Gamma \vdash \lambda x. t_1 : X \rightarrow T \mid_{\mathcal{X} \cup \{X\}} C}$$
(CT-ABSINF)



# Let-Polymorphism

• Code Duplication:

```
let doubleNat = \lambda f:Nat \rightarrow Nat. \lambda a:Nat. f(f(a)) in let doubleBool = \lambda f:Bool \rightarrow Bool. \lambda a:Bool. f(f(a)) in let a = doubleNat (\lambda x:Nat. succ (succ x)) 1 in let b = doubleBool (\lambda x:Bool. x) false in ...
```



### One Attempt

```
let double = \lambda f: X \rightarrow X. \lambda a: X. f(f(a)) in let a = double (\lambda x: Nat. succ (succ <math>x)) 1 in let b = double (\lambda x: Bool. <math>x) false in ...
```

This is not typable, since double can only be instantiated once.



 Solution: Unfolding "let" (perform a step of evaluation of let)

$$\frac{\Gamma \vdash [x \mapsto t_1]t_2 : T_2}{\Gamma \vdash let \ x=t_1 \ in \ t_2 : T_2} \tag{T-LETPOLY}$$

$$\frac{\Gamma \vdash [\mathsf{x} \mapsto \mathsf{t}_1]\mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}} C}{\Gamma \vdash \mathsf{let}\; \mathsf{x=t}_1 \; \mathsf{in}\; \mathsf{t}_2 : \mathsf{T}_2 \mid_{\mathcal{X}} C} \tag{CT-LETPOLY}$$

```
let double = \lambda f. \lambda a. f(f(a)) in
let a = double (\lambda x:Nat. succ (succ x)) 1 in
let <math>b = double (\lambda x:Bool. x) false in ...
```

Typable!



• Issue 1: what happens when the let-bound variable does not appear in the body:

let  $x = \langle utter garbage \rangle$  in 5



$$\frac{\Gamma \vdash [\mathsf{x} \mapsto \mathsf{t}_1] \mathsf{t}_2 : \mathsf{T}_2 \qquad \frac{\Gamma \vdash \mathsf{t}_1 : \mathsf{T}_1}{\Gamma \vdash \mathsf{let} \; \mathsf{x} = \mathsf{t}_1 \; \mathsf{in} \; \mathsf{t}_2 : \mathsf{T}_2} \tag{T-LETPOLY}$$



- Issue 2: Avoid re-typechecking when a let-variable appear many times in let x=t1 in t2.
  - 1. Find a principle type T1 of t1.
  - 2. Generalize T1 to a schema ∀X1...Xn.T1.
  - 3. Extend the context with  $(x, \forall X1...Xn.T1)$ .
  - 4. Each time we encounter an occurrence of x in t2, look up its type scheme ∀X1...Xn.T1, generate fresh type variables Y1...Yn to instantiate the type scheme, yielding [X1 -> Y1,..., Xn -> Yn]T1, which we use as the type of x



### Homework

22.5.5 EXERCISE [RECOMMENDED, \*\*\* + ]: Combine the constraint generation and unification algorithms from Exercises 22.3.10 and 22.4.6 to build a type-checker that calculates principal types, taking the recombase checker as a starting point. A typical interaction with your typechecker might look like:

Type variables with names like  $X_0$  are automatically generated.

